Save-the-Date: USC, April 19 (5-7pm with reception)

Lecture & Roundtable Discussion:

“How 3D Technologies are Transforming Old and New World Archaeology: Rome, Tivoli, Atzompa”

by

Dr. Bernard Frischer, Prof. of Informatics & Classics, Indiana University Bloomington

Roundtable Discussion Participants:

Chair: Dr. John Pollini, Prof. of Classical Art, Archaeology, and History, USC and Dir. of the Visual Culture in the Ancient World Initiative (VCAW)

Dr. Selma Holo, Prof. of Art History and Dir. of the USC Fisher Museum of Art and the Dornsife International Museum Institute (IMI)

Dr. Nelly Robles García, Dir. of the Atzompa Monumental Complex, INAH Mexico

Dr. Christopher Johanson, Asst. Prof. of Classics and Digital Humanities, UCLA and Dir. of RomeLab and Co-Dir. of the Experiential Technologies Center, UCLA

Dr. Justin Underhill, Mellon Postdoctoral Fellow in Digital Humanities at the Visual Studies Research Institute, USC

Sponsored by:

International Museum Institute and Its Visual Culture in the Ancient World Initiative (IMI-VCAW)

USC Mellon Digital Humanities Program and the Department of Art History, USC Dana and David Dornsife College, L.A.S.

This lecture and roundtable discussion will focus on the present and future role of 3D technologies in archaeological fieldwork, analysis, and publications. 3D data capture has become easier and less expensive than in the past without sacrificing quality; interactive 3D models can now easily become a design element of web pages; and high-quality, immersive display devices are about to dramatically reduce the cost of visualizing data. New analytical tools allow us to use 3D restoration models as visualizations of pre-existing knowledge and as sites for experimentation, leading to new observations and insights not only in archaeology but also in other scientific, humanistic, and museological disciplines.

(Lecture Hall and Parking Information to follow at a later date)